

# Juan Gordillo

Rigging/Animation

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<https://www.jpganim.com/>

## EXPERIENCE

### **The Cinema Floor**, Remote— *Modeling/Rigging/Animation*

JULY 2021 - PRESENT

*Artist*

- Modeled 2 characters. Rigging and animating several characters for an unannounced YouTube Original Series.

### **Estrella Media**, Burbank — *Motion Graphics Designer*

FEBRUARY 2020 - NOVEMBER 2020

- Create ideas and visual concepts to meet client's content and image requirements

### **New York Film Academy**, Burbank — *Rigging/Animation*

JULY 2020 - NOVEMBER 2020

*Teaching Fellow*

JANUARY 2020 - NOVEMBER 2020

*TA*

- Teach assigned classes and sub for other teachers
- Assist teachers in-class and have consultations with students to aid them in their projects and homework

### **Raccoon Kid**, Burbank — *Rigging Artist*

FEBRUARY 2020 - MAY 2020

- Creating rigs for a 3D animated pilot concept

### **Ghosting**, Burbank — *Director/Rigging/Layout Animation/Tech Anim*

MAY 2018 - PRESENT

- Working as a Rigger, Layout Artist, Animator, and Technical Animator, as well as Director for a 4 min short film
- <https://vimeo.com/369983371> Password: JPGF19

### **NASA JPL** — “Moondiver” — *Modeling Lead*

FEBRUARY 2019 - MAY 2019

- Modeled the rover and rocket for a 3D preview of the mission

## EDUCATION

### **New York Film Academy**, Burbank — *BFA in 3D Animation & VFX*

SEPTEMBER 2016 - SEPTEMBER 2019

## SKILLS

Primary:

Rigging, Animation

Secondary:

Modeling, Texturing, Layout, Lighting, Compositing, VFX, Effects Animation

## SOFTWARE

- Maya
- ZBrush
- Houdini
- Nuke
- Unreal Engine
- V-Ray
- Arnold
- Redshift
- Octane
- MEL/Python
- Cinema 4D
- Mari
- After Effects
- Premiere
- Photoshop

## LANGUAGES

Spanish, English